

APÉNDICE E. CÓDIGO DEL SIMULADOR DINÁMICO

El código en Matlab para el simulador dinámico se presenta en este apartado, siendo cada entidad de código (archivo *M* o *MAT*) colocada en su respectiva sección.

E.1. *DinamicaInversa.m*

<pre> Clear % --- Condiciones iniciales % -- Fuerza y momento externos fex = 0; fey = 0; fez = 0; nex = 0; ney = 0; nez = 0; % -- Para velocidad vx = 0; vy = 0; vz = 0; vel_alfa = 0; vel_beta = 0; vel_gamma = 0; dx0 = [vx; vy; vz; vel_alfa; vel_beta; vel_gamma]; % -- Para posición px = 0; py = 0; pz = 0.46167699973624; alfa = 0; beta = 0; gamma = 0; x0 = [px; py; pz; alfa; beta; gamma]; % -- Para torques Torques = zeros(6,1); % --- Configuración del tiempo cont = 1; t(cont) = 0; % tmax = input('Dame el tiempo de simulacion: '); tmax = 10; % tstep = input('Dame el incremento de tiempo: '); tstep = tmax / 100; % --- Modelo while t(cont) < tmax % -- Para aceleración acel = movfun (t(cont), x0, dx0, 'acel'); ax = acel(1); ay = acel(2); az = acel(3); acel_alfa = acel(4); </pre>	<pre> acel_beta = acel(5); acel_gamma = acel(6); % -- Actualización de datos X(cont,:) = [px py pz alfa beta gamma]; dX(cont,:) = [vx vy vz vel_alfa vel_beta vel_gamma]; ddX(cont,:) = [ax ay az acel_alfa acel_beta acel_gamma]; % -- Geometría b = 110 / 100; d = 34 / 100; a = 76.8 / 100; c = 14.5 / 100; B1 = [(sqrt(3)/6)*(2*b + d); d/2; 0]; B2 = [(-sqrt(3)/6)*(b - d); (b + d)/2; 0]; B3 = [(-sqrt(3)/6)*(b + 2*d); b/2; 0]; B4 = [(-sqrt(3)/6)*(b + 2*d); -b/2; 0]; B5 = [(-sqrt(3)/6)*(b - d); -(b + d)/2; 0]; B6 = [(sqrt(3)/6)*(2*b + d); -d/2; 0]; Base = [B1 B2 B3 B4 B5 B6]; cA = cos(alfa); cB = cos(beta); cG = cos(gamma); cG60 = cos(gamma + pi/3); cG30 = cos(gamma + pi/6); sA = sin(alfa); sB = sin(beta); sG = sin(gamma); sG60 = sin(gamma + pi/3); sG30 = sin(gamma + pi/6); cBcG = cB * cG; cBcG60 = cB * cG60; cBsG30 = cB * sG30; cAsG = cA * sG; cAsG60 = cA * sG60; cAcG30 = cA * cG30; sBcG = sB * cG; sBcG60 = sB * cG60; sAsBcG30 = sA * sB * cG30; sAsBsG = sA * sB * sG; sAsBsG60 = sA * sB * sG60; sBsG30 = sB * sG30; sAcBsG = sA * cB * sG; sAcBsG60 = sA * cB * sG60; sAcBcG30 = sA * cB * cG30; a_sqrt3 = a / sqrt(3); c_sqrt3 = c / sqrt(3); </pre>
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T1 = [ a_sqrt3 * (cBcG60 + sAsBsG60) + c_sqrt3 * (cBcG + sAsBsG) + px;
      a_sqrt3 * cAsG60 + c_sqrt3 * cAsG + py;
      a_sqrt3 * (-sBcG60 + sAcBsG60) + c_sqrt3 * (-sBcG + sAcBsG) + pz];
T2 = [ a_sqrt3 * (cBcG60 + sAsBsG60) + c_sqrt3 * (-cBsG30 + sAsBcG30) + px;
      a_sqrt3 * cAsG60 + c_sqrt3 * cAcG30 + py;
      a_sqrt3 * (-sBcG60 + sAcBsG60) + c_sqrt3 * (sBsG30 + sAcBcG30) + pz];
T3 = [ -a_sqrt3 * (cBcG + sAsBsG) + c_sqrt3 * (-cBsG30 + sAsBcG30) + px;
      -a_sqrt3 * cAsG + c_sqrt3 * cAcG30 + py;
      -a_sqrt3 * (-sBcG + sAcBsG) + c_sqrt3 * (sBsG30 + sAcBcG30) + pz];
T4 = [ -a_sqrt3 * (cBcG + sAsBsG) + c_sqrt3 * (-cBcG60 - sAsBsG60) + px;
      -a_sqrt3 * cAsG + c_sqrt3 * -cAsG60 + py;
      -a_sqrt3 * (-sBcG + sAcBsG) + c_sqrt3 * (sBcG60 - sAcBsG60) + pz];
T5 = [ a_sqrt3 * (cBsG30 - sAsBcG30) + c_sqrt3 * (-cBcG60 - sAsBsG60) + px;
      a_sqrt3 * -cAcG30 + c_sqrt3 * -cAsG60 + py;
      a_sqrt3 * (-sBsG30 - sAcBcG30) + c_sqrt3 * (sBcG60 - sAcBsG60) + pz];
T6 = [ a_sqrt3 * (cBsG30 - sAsBcG30) + c_sqrt3 * (cBcG + sAsBsG) + px;
      a_sqrt3 * -cAcG30 + c_sqrt3 * cAsG + py;
      a_sqrt3 * (-sBsG30 - sAcBcG30) + c_sqrt3 * (-sBcG + sAcBsG) + pz];

Top = [T1 T2 T3 T4 T5 T6];
XTop(:,cont) = Top;

% -- Cinemática de posición inversa

angles(1) = 2;
angles(2) = 1;
angles(3) = 2;
angles(4) = 1;
angles(5) = 2;
angles(6) = 1;

p = 16.2 / 100;
l = 78.6 / 100;

Sigma = [-2 * pi / 3; -2 * pi / 3; 0; 0; 2 * pi / 3; 2 * pi / 3];

for i = 1:6

    A(i) = 2 * p * (sin(Sigma(i)) * (Top(1,i) - Base(1,i)) - cos(Sigma(i)) * (Top(2,i) - Base(2,i)));
    B(i) = 2 * p * Top(3,i);
    C(i) = l^2 - p^2 - (Top(1,i) - Base(1,i))^2 - (Top(2,i) - Base(2,i))^2 - Top(3,i)^2;

    angle_cos(i) = acos(C(i) / sqrt(A(i)^2 + B(i)^2));
    angle_tan(i) = atan2(A(i), B(i));

    if angles(i) == 1
        theta(i) = real(angle_cos(i) + angle_tan(i));
    elseif angles(i) == 2
        theta(i) = real(-angle_cos(i) + angle_tan(i));
    end

    Q(:,i) = [-p * sin(Sigma(i)) * sin(theta(i)) + Base(1,i); p * cos(Sigma(i)) * sin(theta(i)) + Base(2,i); -p * cos(theta(i))];
    XQ(:,i,cont) = Q(:,i);

end

% -- Cinemática Diferencial

% - Definiciones

E = [Top(1,:) - px; Top(2,:) - py; Top(3,:) - pz];
P = Q - Base;
L = Top(:,i) - Q;
S = [cos(Sigma); sin(Sigma); zeros(1, 6)];

pg = 0.538;
lg = 0.5;

Pg = pg * P;
Lg = (1 - lg) * L;

% - Para velocidad

% Velocidad lineal de la Plataforma
vtop = [vx; vy; vz];
% Velocidad angular de la Plataforma
wtop = [vel_alfa + vel_gamma * cos(alfa) * sin(beta); vel_beta - vel_gamma * sin(alfa); vel_gamma * cos(alfa) * cos(beta)];

for i = 1:6
    w(i) = (dot(L(:,i), vtop) + dot(cross(E(:,i), L(:,i)), wtop)) / dot(S(:,i), cross(P(:,i), L(:,i))));
    wP(:,i) = w(i) .* S(:,i);
    wL(:,i) = (1/l^2) * (cross(L(:,i), vtop) + dot(L(:,i), E(:,i)) * wtop - dot(L(:,i), wtop) * E(:,i) - w(i) * (dot(L(:,i), P(:,i)) * S(:,i) - dot(L(:,i), S(:,i)) * P(:,i))));
end

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% - Para aceleración

% Aceleración lineal de la Plataforma
atop = [ax; ay; az];
% Aceleración angular de la Plataforma
etop = [acel_alfa + vel_beta * vel_gamma * cos(alfa) * cos(beta) - vel_alfa * vel_gamma * sin(alfa) * sin(beta) + acel_gamma * cos(alfa) *
sin(beta); acel_beta - vel_alfa * vel_gamma * cos(alfa) - acel_gamma * sin(alfa); - vel_beta * vel_gamma * cos(alfa) * sin(beta) - vel_alfa * vel_gamma
* sin(alfa) * cos(beta) + acel_gamma * cos(alfa) * cos(beta)];

for i = 1:6

    Ei_cross = [0, -E(3,i), E(2,i); E(3,i), 0, -E(1,i); -E(2,i), E(1,i), 0];
    Li_cross = [0, -L(3,i), L(2,i); L(3,i), 0, -L(1,i); -L(2,i), L(1,i), 0];
    Lgi_cross = [0, -Lg(3,i), Lg(2,i); Lg(3,i), 0, -Lg(1,i); -Lg(2,i), Lg(1,i), 0];
    Pgi_cross = [0, -Pg(3,i), Pg(2,i); Pg(3,i), 0, -Pg(1,i); -Pg(2,i), Pg(1,i), 0];

    eP_a(:,i) = [(S(:,i)' * L(:,i))' / dot(S(:,i), cross(P(:,i), L(:,i))), (S(:,i) * cross(E(:,i), L(:,i)))' / dot(S(:,i), cross(P(:,i), L(:,i))))];
    eP_v(:,i) = (dot(E(:,i), wtop) * dot(L(:,i), wtop) - norm(wtop)^2 * dot(L(:,i), E(:,i)) + norm(wP(:,i))^2 * dot(L(:,i), P(:,i)) + norm(wL(:,i))^2 * I^2) *
S(:,i) / dot(S(:,i), cross(P(:,i), L(:,i))));
    eP(:,i) = eP_a(:,i) * [atop; etop] + eP_v(:,i);

    aP_a(:,i) = -Pgi_cross * eP_a(:,i);
    aP_v(:,i) = -Pgi_cross * eP_v(:,i) - norm(wP(:,i))^2 * Pg(:,i);
    aP(:,i) = aP_a(:,i) * [atop; etop] + aP_v(:,i);

    eL_a(:,i) = (1/I^2) * ([Li_cross, dot(L(:,i), E(:,i)) * eye(3) - E(:,i) * L(:,i))] + (P(:,i) * L(:,i)' - dot(L(:,i), P(:,i)) * eye(3)) * eP_a(:,i));
    eL_v(:,i) = (1/I^2) * (dot(wtop, E(:,i)) * cross(L(:,i), wtop) - norm(wtop)^2 * cross(L(:,i), E(:,i)) + norm(wP(:,i))^2 * cross(L(:,i), P(:,i)) + (P(:,i) *
L(:,i)' - dot(L(:,i), P(:,i)) * eye(3)) * eP_v(:,i));
    eL(:,i) = eL_a(:,i) * [atop; etop] + eL_v(:,i);

    aL_a(:,i) = [eye(3), -Ei_cross] + Lgi_cross * eL_a(:,i);
    aL_v(:,i) = dot(wtop, E(:,i)) * wtop - norm(wtop)^2 * E(:,i) - norm(wL(:,i))^2 * Lg(:,i) + Lgi_cross * eL_v(:,i);
    aL(:,i) = aL_a(:,i) * [atop; etop] + aL_v(:,i);

end

% - Derivación de las Jacobianas

for i = 1:6

    Jf(i,:) = [L(:,i)', (cross(E(:,i), L(:,i)))'] / dot(S(:,i), cross(P(:,i), L(:,i)));

    Si_x_Pgi = cross(S(:,i), Pg(:,i));
    JP(:,i) = [Si_x_Pgi(1) * Jf(i,:); Si_x_Pgi(2) * Jf(i,:); Si_x_Pgi(3) * Jf(i,:); S(1,i) * Jf(i,:); S(2,i) * Jf(i,:); zeros(1,6)];

    Li_cross = [0, -L(3,i), L(2,i); L(3,i), 0, -L(1,i); -L(2,i), L(1,i), 0];
    LPS_minus_LSP = dot(L(:,i), P(:,i)) * S(:,i) - dot(L(:,i), S(:,i)) * P(:,i);
    JLw(:,i) = (1/I^2) * ([Li_cross, dot(L(:,i), E(:,i)) * eye(3) - E(:,i) * L(:,i))] - [LPS_minus_LSP(1) * Jf(i,:); LPS_minus_LSP(2) * Jf(i,:);
LPS_minus_LSP(3) * Jf(i,:)]);

    Ei_cross = [0, -E(3,i), E(2,i); E(3,i), 0, -E(1,i); -E(2,i), E(1,i), 0];
    Lgi_cross = [0, -Lg(3,i), Lg(2,i); Lg(3,i), 0, -Lg(1,i); -Lg(2,i), Lg(1,i), 0];
    JLv(:,i) = ([eye(3), -Ei_cross] + Lgi_cross * JLw(:,i));

    JL(:,i) = [JLv(:,i); JLw(:,i)];

end

% -- Propiedades de masa e inercia

mtp = 84.5;
mP = 1.2;
mL = 4.3;

Itp = [8.11, -5.24E-4, -6.27E-5; -5.24E-4, 8.12, -4.58E-5; -6.27E-5, -4.58E-5, 16.2];
IP = [5.24E-3, 0, 6.62E-4; 0, 5.54E-3, 0; 6.62E-4, 0, 8.62E-4];
IL = [2.83E-1, 8.53E-9, 0; 8.53E-9, 2.83E-1, 0; 0, 0, 7.80E-4];

uRtop = [cB*cG + sA*sB*sG, -cB*sG + sA*sB*sG, cA*sB, cA*sB, cA*cG, -sA, -sB*cG + sA*cB*sG, sB*sG + sA*cB*cG, cA*cB];
ultop = uRtop * Itp * uRtop';

for i = 1:6
    cS = cos(Sigma(i));
    sS = sin(Sigma(i));
    cT = cos(theta(i));
    sT = sin(theta(i));
    uRP(:,i) = [cS, -sS*cT, sS*sT; sS, cS*cT, -cS*sT; 0, sT, cT];
    uIP(:,i) = uRP(:,i) * IP * uRP(:,i)';
end

L_unit = L / I;

for i = 1:6

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theta_L(i) = L_unit(3,i);
phi_L(i) = atan2(L_unit(2,i), L_unit(1,i));
end

for i = 1:6
    cTL = cos(theta_L(i));
    sTL = sin(theta_L(i));
    cPL = cos(phi_L(i));
    sPL = sin(phi_L(i));
    uRL(:,i) = [cPL*cTL, -sPL, cPL*sTL; sPL*cTL, cPL, sPL*sTL; -sTL, 0, cTL];
    uL(:,i) = uRL(:,i) * IL * uRL(:,i);
end

% -- Dinámica

fe = [fex; fey; fez];
ne = [nex; ney; nez];
g = [0; 0; -9.81];

M = [mtop * eye(3), zeros(3); zeros(3), ultop];
for i = 1:6
    M = M + JP(:,i)' * [mP * aP_a(:,i); uIP(:,i) * eP_a(:,i)] + JL(:,i)' * [mL * aL_a(:,i); uL(:,i) * eL_a(:,i)];
end

V = [zeros(3,1); (cross(wtop, ultop * wtop))];
for i = 1:6
    V = V + JP(:,i)' * [mP * aP_v(:,i); (uIP(:,i) * eP_v(:,i) + cross(wP(:,i), uIP(:,i) * wP(:,i)))] + JL(:,i)' * [mL * aL_v(:,i); (uL(:,i) * eL_v(:,i) +
cross(wL(:,i), uL(:,i) * wL(:,i))]);
end

G = [mtop * g; zeros(3,1)];
for i = 1:6
    G = G + JP(:,i)' * [mP * g; zeros(3,1)] + JL(:,i)' * [mL * g; zeros(3,1)];
end
G = -1 * G;

E = -1 * [fe; ne];

Torques = inv(Jf) * (M * [atop; etop] + V + G + E);

% -- Actualizacion de condiciones

Tau(cont,:) = Torques';
tprev = t(cont);
cont = cont + 1;
t(cont) = tprev + tstep;

vel = movfun (t(cont), x0, dx0, 'vel');

vx = vel(1);
vy = vel(2);
vz = vel(3);
vel_alfa = vel(4);
vel_beta = vel(5);
vel_gamma = vel(6);

pos = movfun (t(cont), x0, dx0, 'pos');

px = pos(1);
py = pos(2);
pz = pos(3);
alfa = pos(4);
beta = pos(5);
gamma = pos(6);

end

t(cont) = [];

% Graficación

figure (1);

subplot (2,3,1);
plot (t, X(:,1), 'd', t, X(:,2), '+', t, X(:,3), 'o');
axis square;
h = legend('px', 'py', 'pz', 'Location', 'NorthOutside');

subplot (2,3,4);
plot (t, X(:,4) * 180/pi, '*', t, X(:,5) * 180/pi, '.', t, X(:,6) * 180/pi, 'x');
axis square;
h = legend('alfa', 'beta', 'gamma', 'Location', 'NorthOutside');

subplot (2,3,2);

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plot (t, dX(:,1), 'd', t, dX(:,2), '+', t, dX(:,3), 'o');
axis square;
h = legend('vx', 'vy', 'vz', 'Location', 'NorthOutside');

subplot (2,3,5);
plot (t, dX(:,4) * 180/pi, '*', t, dX(:,5) * 180/pi, '.', t, dX(:,6) * 180/pi, 'x');
axis square;
h = legend('vel alfa', 'vel beta', 'vel gamma', 'Location', 'NorthOutside');

subplot (2,3,3);
plot (t, ddX(:,1), 'd', t, ddX(:,2), '+', t, ddX(:,3), 'o');
axis square;
h = legend('ax', 'ay', 'az', 'Location', 'NorthOutside');

subplot (2,3,6);
plot (t, ddX(:,4) * 180/pi, '*', t, ddX(:,5) * 180/pi, '.', t, ddX(:,6) * 180/pi, 'x');
axis square;
h = legend('acel alfa', 'acel beta', 'acel gamma', 'Location', 'NorthOutside');

figure (2);

plot (t, Tau(:,1), 'd', t, Tau(:,2), '+', t, Tau(:,3), 'o', t, Tau(:,4), '*', t, Tau(:,5), '.', t, Tau(:,6), 'x');
axis square;
h = legend('Torque 1', 'Torque 2', 'Torque 3', 'Torque 4', 'Torque 5', 'Torque 6', 'Location', 'EastOutside');

set(gcf, 'DoubleBuffer', 'on');

figure (3);

axis([-1 1 -1 1 0 1]);
grid on;
xlabel('x(t)');
ylabel('y(t)');
zlabel('z(t)');
title('Trayectoria para la dinámica inversa');

tinit = 0;
patch ('Vertices', Base, 'Faces', [1 2 3 4 5 6], 'FaceVertexCData', 1, 'FaceColor', 'none');

for k = 1 : length(t)

    Xleg = [Base(1,:); XQ(1,,:k); XTop(1,,:k)];
    Yleg = [Base(2,:); XQ(2,,:k); XTop(2,,:k)];
    Zleg = [Base(3,:); XQ(3,,:k); XTop(3,,:k)];

    h1 = line(Xleg, Yleg, Zleg, 'LineWidth', 1, 'Color', 'k', 'Marker', 'o', 'MarkerSize', 2);
    h2 = patch ('Vertices', XTop(:,,:k), 'Faces', [1 2 3 4 5 6], 'FaceVertexCData', 1, 'FaceColor', 'k');

    F(k) = getframe(gcf);

    if k == length(t)
        delete (h1);
        delete (h2);
    end

end

movie2zavi (F, 'robotmovie.avi', 'compression', 'None', 'fps', 10);

```

E.2. movfun.m

```

function y = movfun (tf, x0, dx0, type)

syms tx;

% Demo para z
posfun = [0; 0; 0.35 * (0.5 - 0.5 * cos(2*pi*tx/5)); 0; 0; 0];

% Demo para gamma
%posfun = [0; 0; 0.35/2 * (0.5 - 0.5 * cos(pi*tx/5)); 0; 0; 15*pi/180 * (0.5 - 0.5*cos(pi*tx/5)) * cos(2*pi*tx)];

% Demo para x-y
%posfun = [0.2 * (0.5 - 0.5*cos(pi*tx/5)) * cos(pi*tx); 0.2 * (0.5 - 0.5*cos(pi*tx/5)) * sin(pi*tx); 0.35/2 * (0.5 - 0.5 * cos(pi*tx/5)); 0; 0; 0];

% Demo para alfa-beta
%posfun = [0; 0; 0.35/2 * (0.5 - 0.5 * cos(pi*tx/5)); 10*pi/180 *(0.5 - 0.5*cos(pi*tx/5)) * cos(pi*tx); 10*pi/180 *(0.5 - 0.5*cos(pi*tx/5)) * sin(pi*tx); 0];

```

```

% Demo para directa (gamma)
%posfun = [0; 0; 0.15/2 * (0.5 - 0.5 * cos(pi*tx/5)); 0; 0; 5*pi/180 * (0.5 - 0.5*cos(pi*tx/5)) * cos(pi*tx/2)];

dposfun = diff(posfun, 'tx');
ddposfun = diff(dposfun, 'tx');

switch type
    case 'acel'
        y = subs (ddposfun, tf);
    case 'vel'
        y = subs (dposfun, tf) + dx0;
    case 'pos'
        y = subs (posfun, tf) + dx0 * tf + x0;
end

%---
End

```

E.3. DinamicaDirecta.m

```

% Parámetros

px_0 = 0;
py_0 = 0;
pz_0 = 0.46167699973624;
alfa_0 = 0;
beta_0 = 0;
gamma_0 = 0;

vx_0 = 0;
vy_0 = 0;
vz_0 = 0;
vel_alfa_0 = 0;
vel_beta_0 = 0;
vel_gamma_0 = 0;

tmax = input('Dame el tiempo de simulacion: ');
t = 0;

% Calculo

% y(1)-> px, y(2)-> py, y(3)-> pz, y(4)-> alfa, y(5)-> beta, y(6)-> gamma
% y(7)-> vx, y(8)-> vy, y(9)-> vz, y(10)-> vel_alfa, y(11)-> vel_beta,
y(12)-> vel_gamma

options = odeset('Mass', @mass, 'MStateDependence', 'strong',
'MassSingular', 'maybe');

[t, Y] = ode15s(@fdyn, [0 tmax], [px_0, py_0, pz_0, alfa_0, beta_0,
gamma_0, vx_0, vy_0, vz_0, vel_alfa_0, vel_beta_0, vel_gamma_0],
options);

px = Y(:,1);
py = Y(:,2);
pz = Y(:,3);
alfa = Y(:,4);
beta = Y(:,5);
gamma = Y(:,6);

vx = Y(:,7);
vy = Y(:,8);
vz = Y(:,9);
vel_alfa = Y(:,10);
vel_beta = Y(:,11);
vel_gamma = Y(:,12);

ax = diff(vx)./diff(t);
ax(length(t)) = ax(length(t)-1);

ay = diff(vy)./diff(t);
ay(length(t)) = ay(length(t)-1);

az = diff(vz)./diff(t);
az(length(t)) = az(length(t)-1);

acel_alfa = diff(vel_alfa)./diff(t);
acel_alfa(length(t)) = acel_alfa(length(t)-1);

acel_beta = diff(vel_beta)./diff(t);
acel_beta(length(t)) = acel_beta(length(t)-1);

acel_gamma = diff(vel_gamma)./diff(t);
acel_gamma(length(t)) = acel_gamma(length(t)-1);

figure (4);

subplot (2,3,1);
plot (t, px, 'd', t, py, '+', t, pz, 'o');
axis square;
h = legend('px', 'py', 'pz', 'Location', 'NorthOutside');

subplot (2,3,4);
plot (t, alfa * 180/pi, '*', t, beta * 180/pi, '.', t, gamma * 180/pi, 'x');
axis square;
h = legend('alfa', 'beta', 'gamma', 'Location', 'NorthOutside');

subplot (2,3,2);
plot (t, vx, 'd', t, vy, '+', t, vz, 'o');
axis square;
h = legend('vx', 'vy', 'vz', 'Location', 'NorthOutside');

subplot (2,3,5);
plot (t, vel_alfa * 180/pi, '*', t, vel_beta * 180/pi, '.', t, vel_gamma * 180/pi,
'x');
axis square;
h = legend('vel alfa', 'vel beta', 'vel gamma', 'Location', 'NorthOutside');

subplot (2,3,3);
plot (t, ax, 'd', t, ay, '+', t, az, 'o');
axis square;
h = legend('ax', 'ay', 'az', 'Location', 'NorthOutside');

subplot (2,3,6);
plot (t, acel_alfa * 180/pi, '*', t, acel_beta * 180/pi, '.', t, acel_gamma *
180/pi, 'x');
axis square;
h = legend('acel alfa', 'acel beta', 'acel gamma', 'Location', 'NorthOutside');

```

E.4. mass.m

<pre>function Mt = mass(t,y) Mt = zeros(6,6); % y(1)-> px, y(2)-> py, y(3)-> pz, y(4)-> alfa, y(5)-> beta, y(6)-> gamma px = y(1); py = y(2); pz = y(3); alfa = y(4); beta = y(5); gamma = y(6); % Geometria b = 110 / 100; d = 34 / 100; a = 76.8 / 100; c = 14.5 / 100; B1 = [(sqrt(3)/6)*(2*b + d); d/2; 0]; B2 = [(-sqrt(3)/6)*(b - d); (b + d)/2; 0]; B3 = [(-sqrt(3)/6)*(b + 2*d); b/2; 0]; B4 = [(sqrt(3)/6)*(b + 2*d); -b/2; 0]; B5 = [(-sqrt(3)/6)*(b - d); -(b + d)/2; 0]; B6 = [(sqrt(3)/6)*(2*b + d); -d/2; 0]; Base = [B1 B2 B3 B4 B5 B6];</pre>	<pre>cA = cos(alfa); cB = cos(beta); cG = cos(gamma); cG60 = cos(gamma + pi/3); cG30 = cos(gamma + pi/6); sA = sin(alfa); sB = sin(beta); sG = sin(gamma); sG60 = sin(gamma + pi/3); sG30 = sin(gamma + pi/6); cBcG = cB * cG; cBcG60 = cB * cG60; cBsG30 = cB * sG30; cAsG = cA * sG; cAsG60 = cA * sG60; cAcG30 = cA * cG30; sBcG = sB * cG; sBcG60 = sB * cG60; sAsBcG30 = sA * sB * cG30; sAsBsG = sA * sB * sG; sAsBsG60 = sA * sB * sG60; sBsG30 = sB * sG30; sAcBsG = sA * cB * sG; sAcBsG60 = sA * cB * sG60; sAcBcG30 = sA * cB * cG30; a_sqrt3 = a / sqrt(3); c_sqrt3 = c / sqrt(3);</pre>
<pre>T1 = [a_sqrt3 * (cBcG60 + sAsBsG60) + c_sqrt3 * (cBcG + sAsBsG) + px; a_sqrt3 * cAsG60 + c_sqrt3 * cAsG + py; a_sqrt3 * (-sBcG60 + sAcBsG60) + c_sqrt3 * (-sBcG + sAcBsG) + pz]; T2 = [a_sqrt3 * (cBcG60 + sAsBsG60) + c_sqrt3 * (-cBsG30 + sAsBcG30) + px; a_sqrt3 * cAsG60 + c_sqrt3 * cAcG30 + py; a_sqrt3 * (-sBcG60 + sAcBsG60) + c_sqrt3 * (sBsG30 + sAcBcG30) + pz]; T3 = [-a_sqrt3 * (cBcG + sAsBsG) + c_sqrt3 * (-cBsG30 + sAsBcG30) + px; -a_sqrt3 * cAsG + c_sqrt3 * cAcG30 + py; -a_sqrt3 * (-sBcG + sAcBsG) + c_sqrt3 * (sBsG30 + sAcBcG30) + pz]; T4 = [-a_sqrt3 * (cBcG + sAsBsG) + c_sqrt3 * (-cBcG60 - sAsBsG60) + px; -a_sqrt3 * cAsG + c_sqrt3 * -cAsG60 + py; -a_sqrt3 * (-sBcG + sAcBsG) + c_sqrt3 * (sBcG60 - sAcBsG60) + pz]; T5 = [a_sqrt3 * (cBsG30 - sAsBcG30) + c_sqrt3 * (-cBcG60 - sAsBsG60) + px; a_sqrt3 * -cAcG30 + c_sqrt3 * -cAsG60 + py; a_sqrt3 * (-sBsG30 - sAcBcG30) + c_sqrt3 * (sBcG60 - sAcBsG60) + pz]; T6 = [a_sqrt3 * (cBsG30 - sAsBcG30) + c_sqrt3 * (cBcG + sAsBsG) + px; a_sqrt3 * -cAcG30 + c_sqrt3 * cAsG + py; a_sqrt3 * (-sBsG30 - sAcBcG30) + c_sqrt3 * (-sBcG + sAcBsG) + pz]; Top = [T1 T2 T3 T4 T5 T6]; % Cinemática Inversa angles(1) = 2; angles(2) = 1; angles(3) = 2; angles(4) = 1; angles(5) = 2; angles(6) = 1; p = 16.2 / 100; l = 78.6 / 100; Sigma = [-2 * pi / 3; -2 * pi / 3; 0; 0; 2 * pi / 3; 2 * pi / 3]; for i = 1:6 A(i) = 2 * p * (sin(Sigma(i)) * (Top(1,i) - Base(1,i)) - cos(Sigma(i)) * (Top(2,i) - Base(2,i))); B(i) = 2 * p * Top(3,i); C(i) = l^2 - p^2 - (Top(1,i) - Base(1,i))^2 - (Top(2,i) - Base(2,i))^2 - Top(3,i)^2; angle_cos(i) = acos(C(i) / sqrt(A(i)^2 + B(i)^2)); angle_tan(i) = atan2(A(i), B(i)); if angles(i) == 1</pre>	

```

    theta(i) = real(angle_cos(i) + angle_tan(i));
elseif angles(i) == 2
    theta(i) = real(-angle_cos(i) + angle_tan(i));
end

Q(:,i) = [-p * sin(Sigma(i)) * sin(theta(i)) + Base(1,i); p * cos(Sigma(i)) * sin(theta(i)) + Base(2,i); -p * cos(theta(i))];

end

% Definiciones
E = [Top(1,:) - px; Top(2,:) - py; Top(3,:) - pz];
P = Q - Base;
L = Top - Q;
S = [cos(Sigma); sin(Sigma); zeros(1, 6)];

pg = 0.538;
lg = 0.5;

Pg = pg * P;
Lg = (1 - lg) * L;

% Relaciones de Aceleracion
for i = 1:6

    Ei_cross = [0, -E(3,i), E(2,i); E(3,i), 0, -E(1,i); -E(2,i), E(1,i), 0];
    Li_cross = [0, -L(3,i), L(2,i); L(3,i), 0, -L(1,i); -L(2,i), L(1,i), 0];
    Lgi_cross = [0, -Lg(3,i), Lg(2,i); Lg(3,i), 0, -Lg(1,i); -Lg(2,i), Lg(1,i), 0];
    Pgi_cross = [0, -Pg(3,i), Pg(2,i); Pg(3,i), 0, -Pg(1,i); -Pg(2,i), Pg(1,i), 0];

    eP_a(:,i) = [(S(:,i) * L(:,i)' / dot(S(:,i), cross(P(:,i), L(:,i))))];
    aP_a(:,i) = -Pgi_cross * eP_a(:,i);

    eL_a(:,i) = (1/l^2) * ([Li_cross, (dot(L(:,i), E(:,i)) * eye(3) - E(:,i) * L(:,i)))] + (P(:,i) * L(:,i)' - dot(L(:,i), P(:,i)) * eye(3)) * eP_a(:,i);
    aL_a(:,i) = [eye(3), -Ei_cross] + Lgi_cross * eL_a(:,i);

end

% Derivación de las Jacobianas
for i = 1:6

    Jf(i,:) = [L(:,i)', (cross(E(:,i), L(:,i)))] / dot(S(:,i), cross(P(:,i), L(:,i)));

    Si_x_Pgi = cross(S(:,i), Pg(:,i));
    JP(:,i) = [Si_x_Pgi(1) * Jf(i,:); Si_x_Pgi(2) * Jf(i,:); Si_x_Pgi(3) * Jf(i,:); S(1,i) * Jf(i,:); S(2,i) * Jf(i,:); zeros(1,6)];

    Li_cross = [0, -L(3,i), L(2,i); L(3,i), 0, -L(1,i); -L(2,i), L(1,i), 0];
    LPS_minus_LSP = dot(L(:,i), P(:,i)) * S(:,i) - dot(L(:,i), S(:,i)) * P(:,i);
    JLw(:,i) = (1/l^2) * ([Li_cross, (dot(L(:,i), E(:,i)) * eye(3) - E(:,i) * L(:,i)))] - [LPS_minus_LSP(1) * Jf(i,:); LPS_minus_LSP(2) * Jf(i,:);
    LPS_minus_LSP(3) * Jf(i,:)]);

    Ei_cross = [0, -E(3,i), E(2,i); E(3,i), 0, -E(1,i); -E(2,i), E(1,i), 0];
    Lgi_cross = [0, -Lg(3,i), Lg(2,i); Lg(3,i), 0, -Lg(1,i); -Lg(2,i), Lg(1,i), 0];
    JLv(:,i) = ([eye(3), -Ei_cross] + Lgi_cross * JLw(:,i));

    JL(:,i) = [JLv(:,i); JLw(:,i)];

end

% Propiedades de masa e inercia

mTop = 84.5;
mP = 1.2;
mL = 4.3;

Itop = [8.11, -5.24E-4, -6.27E-5; -5.24E-4, 8.12, -4.58E-5; -6.27E-5, -4.58E-5, 16.2];
IP = [5.24E-3, 0, 6.62E-4; 0, 5.54E-3, 0; 6.62E-4, 0, 8.62E-4];
IL = [2.83E-1, 8.53E-9, 0; 8.53E-9, 2.83E-1, 0; 0, 0, 7.80E-4];

uRtop = [cB*cG + sA*sB*sG, -cB*sG + sA*sB*sG, cA*sB; cA*sB, cA*cG, -sA; -sB*cG + sA*cB*sG, sB*sG + sA*cB*cG, cA*cB];
ultop = uRtop * Itop * uRtop';

for i = 1:6
    cS = cos(Sigma(i));
    sS = sin(Sigma(i));
    cT = cos(theta(i));
    sT = sin(theta(i));
    uRP(:,i) = [cS, -sS*cT, sS*sT; sS, cS*cT, -cS*sT; 0, sT, cT];
    uIP(:,i) = uRP(:,i) * IP * uRP(:,i);
end

L_unit = L / l;

```



```

for i = 1:6
    theta_L(i) = L_unit(3,i);
    phi_L(i) = atan2(L_unit(2,i), L_unit(1,i));
end

for i = 1:6
    cTL = cos(theta_L(i));
    sTL = sin(theta_L(i));
    cPL = cos(phi_L(i));
    sPL = sin(phi_L(i));
    uRL(:,i) = [cPL*cTL, -sPL, cPL*sTL; sPL*cTL, cPL, sPL*sTL; -sTL, 0, cTL];
    uIL(:,i) = uRL(:,i) * IL * uRL(:,i)';
end

% Ecuación del Espacio de Estados

M = [mtp * eye(3), zeros(3); zeros(3), ultop];
for i = 1:6
    M = M + JP(:,i) * [mP * aP_a(:,i); uIP(:,i) * eP_a(:,i)] + JL(:,i) * [mL * aL_a(:,i); uIL(:,i) * eL_a(:,i)];
end

Mt = [eye(6) zeros(6); zeros(6) M];

%---

End

```

E.5. *fdyn.m*

```

function dy = fdyn(t,y)
dy = zeros(12,1);

% y(1)-> px, y(2)-> py, y(3)-> pz, y(4)-> alfa, y(5)-> beta, y(6)->
gamma
% y(7)-> vx, y(8)-> vy, y(9)-> vz, y(10)-> vel_alfa, y(11)-> vel_beta,
y(12)-> vel_gamma

px = y(1);
py = y(2);
pz = y(3);
alfa = y(4);
beta = y(5);
gamma = y(6);

vx = y(7);
vy = y(8);
vz = y(9);
vel_alfa = y(10);
vel_beta = y(11);
vel_gamma = y(12);

Torques = torquefun(t,3);

% Geometria

b = 110 / 100;
d = 34 / 100;
a = 76.8 / 100;
c = 14.5 / 100;

B1 = [(sqrt(3)/6)*(2*b + d); d/2; 0];
B2 = [(-sqrt(3)/6)*(b - d); (b + d)/2; 0];
B3 = [(-sqrt(3)/6)*(b + 2*d); b/2; 0];

B4 = [(-sqrt(3)/6)*(b + 2*d); -b/2; 0];
B5 = [(-sqrt(3)/6)*(b - d); -(b + d)/2; 0];
B6 = [(sqrt(3)/6)*(2*b + d); -d/2; 0];

Base = [B1 B2 B3 B4 B5 B6];

cA = cos(alfa);
cB = cos(beta);
cG = cos(gamma);
cG60 = cos(gamma + pi/3);
cG30 = cos(gamma + pi/6);
sA = sin(alfa);
sB = sin(beta);
sG = sin(gamma);
sG60 = sin(gamma + pi/3);
sG30 = sin(gamma + pi/6);
cBcG = cB * cG;
cBcG60 = cB * cG60;
cBsG30 = cB * sG30;
cAsG = cA * sG;
cAsG60 = cA * sG60;
cAcG30 = cA * cG30;
sBcG = sB * cG;
sBcG60 = sB * cG60;
sAsBcG30 = sA * sB * cG30;
sAsBsG = sA * sB * sG;
sAsBsG60 = sA * sB * sG60;
sBsG30 = sB * sG30;
sAcBsG = sA * cB * sG;
sAcBsG60 = sA * cB * sG60;
sAcBcG30 = sA * cB * cG30;

a_sqrt3 = a / sqrt(3);
c_sqrt3 = c / sqrt(3);

T1 = [ a_sqrt3 * (cBcG60 + sAsBsG60) + c_sqrt3 * (cBcG + sAsBsG) + px;
      a_sqrt3 * cAsG60 + c_sqrt3 * cAsG + py;
      a_sqrt3 * (-sBcG60 + sAcBsG60) + c_sqrt3 * (-sBcG + sAcBsG) + pz];

T2 = [ a_sqrt3 * (cBcG60 + sAsBsG60) + c_sqrt3 * (-cBsG30 + sAsBcG30) + px;
      a_sqrt3 * cAsG60 + c_sqrt3 * cAcG30 + py;
      a_sqrt3 * (-sBcG60 + sAcBsG60) + c_sqrt3 * (sBsG30 + sAcBcG30) + pz];

T3 = [ -a_sqrt3 * (cBcG + sAsBsG) + c_sqrt3 * (-cBsG30 + sAsBcG30) + px;
      -a_sqrt3 * cAsG + c_sqrt3 * cAcG30 + py;
      -a_sqrt3 * (-sBcG + sAcBsG) + c_sqrt3 * (sBsG30 + sAcBcG30) + pz];

```

```

T4 = [-a_sqrt3 * (cBcG + sAsBsG) + c_sqrt3 * (-cBcG60 - sAsBsG60) + px;
      -a_sqrt3 * cAsG + c_sqrt3 * -cAsG60 + py;
      -a_sqrt3 * (-sBcG + sAcBsG) + c_sqrt3 * (sBcG60 - sAcBsG60) + pz];

T5 = [ a_sqrt3 * (cBsG30 - sAsBcG30) + c_sqrt3 * (-cBcG60 - sAsBsG60) + px;
      a_sqrt3 * -cAcG30 + c_sqrt3 * -cAsG60 + py;
      a_sqrt3 * (-sBsG30 - sAcBcG30) + c_sqrt3 * (sBcG60 - sAcBsG60) + pz];

T6 = [ a_sqrt3 * (cBsG30 - sAsBcG30) + c_sqrt3 * (cBcG + sAsBsG) + px;
      a_sqrt3 * -cAcG30 + c_sqrt3 * cAsG + py;
      a_sqrt3 * (-sBsG30 - sAcBcG30) + c_sqrt3 * (-sBcG + sAcBsG) + pz];

Top = [T1 T2 T3 T4 T5 T6];

% Cinemática Inversa

angles(1) = 2;
angles(2) = 1;
angles(3) = 2;
angles(4) = 1;
angles(5) = 2;
angles(6) = 1;

p = 16.2 / 100;
l = 78.6 / 100;

Sigma = [-2 * pi / 3; -2 * pi / 3; 0; 0; 2 * pi / 3; 2 * pi / 3];

for i = 1:6

    A(i) = 2 * p * (sin(Sigma(i)) * (Top(1,i) - Base(1,i)) - cos(Sigma(i)) * (Top(2,i) - Base(2,i)));
    B(i) = 2 * p * Top(3,i);
    C(i) = l^2 - p^2 - (Top(1,i) - Base(1,i))^2 - (Top(2,i) - Base(2,i))^2 - Top(3,i)^2;

    angle_cos(i) = acos(C(i) / sqrt(A(i)^2 + B(i)^2));
    angle_tan(i) = atan2(A(i), B(i));

    if angles(i) == 1
        theta(i) = real(angle_cos(i) + angle_tan(i));
    elseif angles(i) == 2
        theta(i) = real(-angle_cos(i) + angle_tan(i));
    end

    Q(:,i) = [-p * sin(Sigma(i)) * sin(theta(i)) + Base(1,i); p * cos(Sigma(i)) * sin(theta(i)) + Base(2,i); -p * cos(theta(i))];

end

% Definiciones

E = [Top(1,:) - px; Top(2,:) - py; Top(3,:) - pz];
P = Q - Base;
L = Top - Q;
S = [cos(Sigma); sin(Sigma); zeros(1, 6)];

pg = 0.538;
lg = 0.5;

Pg = pg * P;
Lg = (1 - lg) * L;

% Relaciones de Velocidad

% Velocidad lineal de la Plataforma
vtop = [vx; vy; vz];
% Velocidad angular de la Plataforma
wtop = [vel_alfa + vel_gamma * cos(alfa) * sin(beta); vel_beta - vel_gamma * sin(alfa); vel_gamma * cos(alfa) * cos(beta)];

for i = 1:6
    w(i) = (dot(L(:,i), vtop) + dot(cross(E(:,i), L(:,i)), wtop)) / dot(S(:,i), cross(P(:,i), L(:,i))));
    wP(:,i) = w(i) * S(:,i);
    wL(:,i) = (1/l^2) * (cross(L(:,i), vtop) + dot(L(:,i), E(:,i)) * wtop - dot(L(:,i), wtop) * E(:,i) - w(i) * (dot(L(:,i), P(:,i)) * S(:,i) - dot(L(:,i), S(:,i)) * P(:,i))));
end

% Relaciones de Aceleracion

for i = 1:6

    Lgi_cross = [0, -Lg(3,i), Lg(2,i); Lg(3,i), 0, -Lg(1,i); -Lg(2,i), Lg(1,i), 0];
    Pgi_cross = [0, -Pg(3,i), Pg(2,i); Pg(3,i), 0, -Pg(1,i); -Pg(2,i), Pg(1,i), 0];

    eP_v(:,i) = (dot(E(:,i), wtop) * dot(L(:,i), wtop) - norm(wtop)^2 * dot(L(:,i), E(:,i)) + norm(wP(:,i))^2 * dot(L(:,i), P(:,i)) + norm(wL(:,i))^2 * l^2 * S(:,i)) / dot(S(:,i), cross(P(:,i), L(:,i))));
    aP_v(:,i) = -Pgi_cross * eP_v(:,i) - norm(wP(:,i))^2 * Pg(:,i);

```

```

    eL_v(:,i) = (1/l^2) * (dot(wtop, E(:,i)) * cross(L(:,i), wtop) - norm(wtop)^2 * cross(L(:,i), E(:,i)) + norm(wP(:,i))^2 * cross(L(:,i), P(:,i)) + (P(:,i) * L(:,i)'
    - dot(L(:,i), P(:,i)) * eye(3)) * eP_v(:,i));
    aL_v(:,i) = dot(wtop, E(:,i)) * wtop - norm(wtop)^2 * E(:,i) - norm(wL(:,i))^2 * Lg(:,i) + Lgi_cross * eL_v(:,i);

end

% Derivación de las Jacobianas

for i = 1:6

    Jf(i,:) = [L(:,i)', (cross(E(:,i), L(:,i)))'] / dot(S(:,i), cross(P(:,i), L(:,i)));

    Si_x_Pgi = cross(S(:,i), Pg(:,i));
    JP(:,i) = [Si_x_Pgi(1) * Jf(i,:); Si_x_Pgi(2) * Jf(i,:); Si_x_Pgi(3) * Jf(i,:); S(1,i) * Jf(i,:); S(2,i) * Jf(i,:); zeros(1,6)];

    Li_cross = [0, -L(3,i), L(2,i); L(3,i), 0, -L(1,i); -L(2,i), L(1,i), 0];
    LPS_minus_LSP = dot(L(:,i), P(:,i)) * S(:,i) - dot(L(:,i), S(:,i)) * P(:,i);
    JLw(:,i) = (1/l^2) * ([Li_cross, (dot(L(:,i), E(:,i)) * eye(3) - E(:,i) * L(:,i)))] - [LPS_minus_LSP(1) * Jf(i,:); LPS_minus_LSP(2) * Jf(i,:);
    LPS_minus_LSP(3) * Jf(i,:)]);

    Ei_cross = [0, -E(3,i), E(2,i); E(3,i), 0, -E(1,i); -E(2,i), E(1,i), 0];
    Lgi_cross = [0, -Lg(3,i), Lg(2,i); Lg(3,i), 0, -Lg(1,i); -Lg(2,i), Lg(1,i), 0];
    JLv(:,i) = ([eye(3), -Ei_cross] + Lgi_cross * JLw(:,i));

    JL(:,i) = [JLv(:,i); JLw(:,i)];

end

% Propiedades de masa e inercia

mtp = 84.5;
mP = 1.2;
mL = 4.3;

ltop = [8.11, -5.24E-4, -6.27E-5; -5.24E-4, 8.12, -4.58E-5; -6.27E-5, -4.58E-5, 16.2];
IP = [5.24E-3, 0, 6.62E-4; 0, 5.54E-3, 0; 6.62E-4, 0, 8.62E-4];
IL = [2.83E-1, 8.53E-9, 0; 8.53E-9, 2.83E-1, 0; 0, 0, 7.80E-4];

uRtop = [cB*cG + sA*sB*sG, -cB*sG + sA*sB*sG, cA*sB; cA*sB, cA*cG, -sA; -sB*cG + sA*cB*sG, sB*sG + sA*cB*cG, cA*cB];
ultop = uRtop * ltop * uRtop;

for i = 1:6
    cS = cos(Sigma(i));
    sS = sin(Sigma(i));
    cT = cos(theta(i));
    sT = sin(theta(i));
    uRP(:,i) = [cS, -sS*cT, sS*sT; sS, cS*cT, -cS*sT; 0, sT, cT];
    uIP(:,i) = uRP(:,i) * IP * uRP(:,i);
end

L_unit = L / l;

for i = 1:6
    theta_L(i) = L_unit(3,i);
    phi_L(i) = atan2(L_unit(2,i), L_unit(1,i));
end

for i = 1:6
    cTL = cos(theta_L(i));
    sTL = sin(theta_L(i));
    cPL = cos(phi_L(i));
    sPL = sin(phi_L(i));
    uRL(:,i) = [cPL*cTL, -sPL, cPL*sTL; sPL*cTL, cPL, sPL*sTL; -sTL, 0, cTL];
    uIL(:,i) = uRL(:,i) * IL * uRL(:,i);
end

% Ecuación del Espacio de Estados

fex = 0;
fey = 0;
fez = 0;
nex = 0;
ney = 0;
nez = 0;

fe = [fex; fey; fez];
ne = [nex; ney; nez];

g = [0; 0; -9.81];

V = [zeros(3,1); (cross(wtop, ultop * wtop))];
for i = 1:6
    V = V + JP(:,i) * [mP * aP_v(:,i); (uIP(:,i) * eP_v(:,i) + cross(wP(:,i), uIP(:,i) * wP(:,i)))] + JL(:,i) * [mL * aL_v(:,i); (uIL(:,i) * eL_v(:,i) + cross
    (wL(:,i), uIL(:,i) * wL(:,i)))]);

```

```

end

G = [mtop * g; zeros(3,1)];
for i = 1:6
    G = G + JP(:,i) * [mP * g; zeros(3,1)] + JL(:,i) * [mL * g; zeros(3,1)];
end
G = -1 * G;

E = -1 * [fe; ne];

ddx = Jf * Torques - V - G - E;

acel_ang = [1, 0, -tan(beta); 0, 1, -tan(alfa)/cos(beta); 0, 0, 1/(cos(alfa)*cos(beta))] * ddx(4:6) - [vel_beta * vel_gamma * cA * cB - vel_alfa * vel_gamma * sA * sB; -vel_alfa * vel_gamma * cA; -vel_beta * vel_gamma * cA * sB - vel_alfa * vel_gamma * sA * cB];

% Para ode15s

% y(1)-> px, y(2)-> py, y(3)-> pz, y(4)-> alfa, y(5)-> beta, y(6)-> gamma
% y(7)-> vx, y(8)-> vy, y(9)-> vz, y(10)-> vel_alfa, y(11)-> vel_beta, y(12)-> vel_gamma

dy(1) = y(7);
dy(2) = y(8);
dy(3) = y(9);
dy(4) = y(10);
dy(5) = y(11);
dy(6) = y(12);
dy(7:9) = ddx(1:3);
dy(10:12) = acel_ang;

%---
end

```

E.6. torquefun.m

```

function y = torquefun (t, type)

switch type

case 1
    y = [-31.63691858289651; 31.63691858839332; -31.63691858289658; 31.63691858839335; -31.63691858289652; 31.63691858839331];
    break;

case 2
    y = 20 * cos(t) + 10 * [-1; 1; -1; -1; 1];
    break;

case 3
    t0 = 0 : 0.1 : 10;
    Tdata = [
-19.809201683353985 19.76466087589335 -19.80920167406651 19.76466084271792 -19.80920185138935 19.76466102968121;
-19.82639043279160 19.77073796589080 -19.82639042400725 19.77073793519485 -19.82639058806476 19.77073810805629;
-19.87673290457883 19.78993853369579 -19.87673289782435 19.78993851027561 -19.87673302289020 19.78993864180281;
-19.95669087638690 19.82507265943393 -19.95669087288879 19.82507264760645 -19.95669093564061 19.82507271340727;
-20.06079085876569 19.88050195621960 -20.06079085955123 19.88050195953148 -20.06079084063079 19.88050193971543;
-20.18219393682571 19.96167279009211 -20.18219394263119 19.96167281106802 -20.18219382810859 19.96167269160162;
-20.31337865676528 20.07449912174318 -20.31337866794255 20.07449916168305 -20.31337845059458 20.07449893538945;
-20.44685358053673 20.22463961055669 -20.44685359697046 20.22463966938749 -20.44685327725806 20.22463933658750;
-20.57582512363038 20.41673354152239 -20.57582514468150 20.41673361770641 -20.57582473130537 20.41673318653247;
-20.69476504170228 20.65367774044880 -20.69476506619257 20.65367783095095 -20.69476457612533 20.65367731737359;
-20.79984458987369 20.93603521989541 -20.79984461612284 20.93603532021210 -20.79984407405912 20.93603474780305;
-20.88922395145960 21.26165973543926 -20.88922397737773 21.26165983969669 -20.88922341460227 21.26165923911582;
-20.96320242231606 21.62559640250736 -20.96320244554473 21.62559650363799 -20.96320189828414 21.62559591179290;
-21.02424467550067 22.02028045115446 -21.02424469358633 22.02028054116114 -21.02424420096723 22.02027999996144;
-21.07689999358862 22.43601253762295 -21.07690000416555 22.43601260793496 -21.07689960594416 22.43601216256606;
-21.12762493427701 22.86165003797868 -21.12762493523414 22.86165007989386 -21.12762466947975 22.86164977657429;
-21.18450790550119 23.28542750813703 -21.18450789511059 23.28542751333204 -21.18450779601778 23.28542739658716;
-21.25688136677980 23.69580942074916 -21.25688134377008 23.69580938182720 -21.25688143974130 23.69580949140225;
-21.35480039659760 24.08228306529431 -21.35480036016720 24.08228297633103 -21.35480067225380 24.08228334395450;
-21.48837176703484 24.43601490024134 -21.48837171681025 24.43601475728459 -21.48837225753620 24.43601540356416;
-21.66693949044673 24.75031490023679 -21.66693942640108 24.75031470171788 -21.66694019893288 24.75031563348479;
-21.89816976535908 25.02087696647550 -21.89816968771467 25.02087671349467 -21.89817068529892 25.02087792190348;
-22.18712208472952 25.24578752786252 -22.18712199386958 25.24578722432030 -22.187123119945530 25.24578868395519;
-22.53542981304332 25.42531871137089 -22.53542970945718 25.42531836392801 -22.53543109545618 25.42532003307201;
-22.94072738573241 25.56154669169398 -22.94072727000962 25.56154630955551 -22.94072879822484 25.56154813166091;
-23.39644271817655 25.65785849352989 -23.39644259105548 25.65785808806367 -23.39644421289715 25.65785999433749;
-23.89202390248465 25.71842794161448 -23.89202376494594 25.71842752582899 -23.89202542212863 25.71842943873687;

```


E.7. Parameters.mat

```

Base =
0.73323484187082   -0.21939310229206   -0.51384173957877   -0.51384173957877   -0.21939310229206   0.73323484187082
0.170000000000000   0.720000000000000   0.550000000000000   -0.550000000000000   -0.720000000000000   -0.170000000000000
0                   0                   0                   0                   0                   0

g =
0
0
-9.810000000000000

IL =
0.283000000000000   0.00000000853000   0
0.00000000853000   0.283000000000000   0
0                   0                   0.000780000000000

IP =
0.005240000000000   0                   0.000662000000000
0                   0.005540000000000   0
0.000662000000000   0                   0.000862000000000

Itop =
8.110000000000000   -0.000524000000000   -0.000627000000000
-0.000524000000000   8.120000000000000   -0.000458000000000
-0.000627000000000   -0.000458000000000   16.200000000000000

L =
-0.42781654946951   0.39923771114463   0.02857883832489   0.02857883832489   0.39923771114463   -0.42781654946951
0.214000000000000   -0.263500000000000   -0.477500000000000   0.477500000000000   0.263500000000000   -0.214000000000000
0.62367699973624   0.62367699973624   0.62367699973624   0.62367699973624   0.62367699973624   0.62367699973624

Lg =
-0.21390827473476   0.19961885557231   0.01428941916244   0.01428941916244   0.19961885557231   -0.21390827473476
0.107000000000000   -0.131750000000000   -0.238750000000000   0.238750000000000   0.131750000000000   -0.107000000000000
0.31183849986812   0.31183849986812   0.31183849986812   0.31183849986812   0.31183849986812   0.31183849986812

mL = 4.300000000000000
mP = 1.200000000000000
mtop = 84.500000000000000

P =
0.000000000000000   -0.000000000000000   0                   0                   -0.000000000000000   0.000000000000000
-0.000000000000000   0.000000000000000   0.000000000000000   -0.000000000000000   -0.000000000000000   0.000000000000000
-0.162000000000000   -0.162000000000000   -0.162000000000000   -0.162000000000000   -0.162000000000000   -0.162000000000000

Pg =
0.000000000000000   -0.000000000000000   0                   0                   -0.000000000000000   0.000000000000000
-0.000000000000000   0.000000000000000   0.000000000000000   -0.000000000000000   -0.000000000000000   0.000000000000000
-0.087156000000000   -0.087156000000000   -0.087156000000000   -0.087156000000000   -0.087156000000000   -0.087156000000000

px = 0
py = 0
pz = 0.46167699973624

Q =
0.73323484187083   -0.21939310229206   -0.51384173957877   -0.51384173957877   -0.21939310229206   0.73323484187083
0.170000000000000   0.720000000000000   0.550000000000000   -0.550000000000000   -0.720000000000000   -0.170000000000000
-0.162000000000000   -0.162000000000000   -0.162000000000000   -0.162000000000000   -0.162000000000000   -0.162000000000000

S =
-0.500000000000000   -0.500000000000000   1.000000000000000   1.000000000000000   -0.500000000000000   -0.500000000000000
-0.86602540378444   -0.86602540378444   0                   0                   0.86602540378444   0.86602540378444
0                   0                   0                   0                   0                   0

Sigma =
-2.09439510239320
-2.09439510239320
0
0
2.09439510239320
2.09439510239320

Top =
0.30541829240131   0.17984460885257   -0.48526290125388   -0.48526290125388   0.17984460885257   0.30541829240131
0.384000000000000   0.456500000000000   0.072500000000000   -0.072500000000000   -0.456500000000000   -0.384000000000000
0.46167699973624   0.46167699973624   0.46167699973624   0.46167699973624   0.46167699973624   0.46167699973624

```