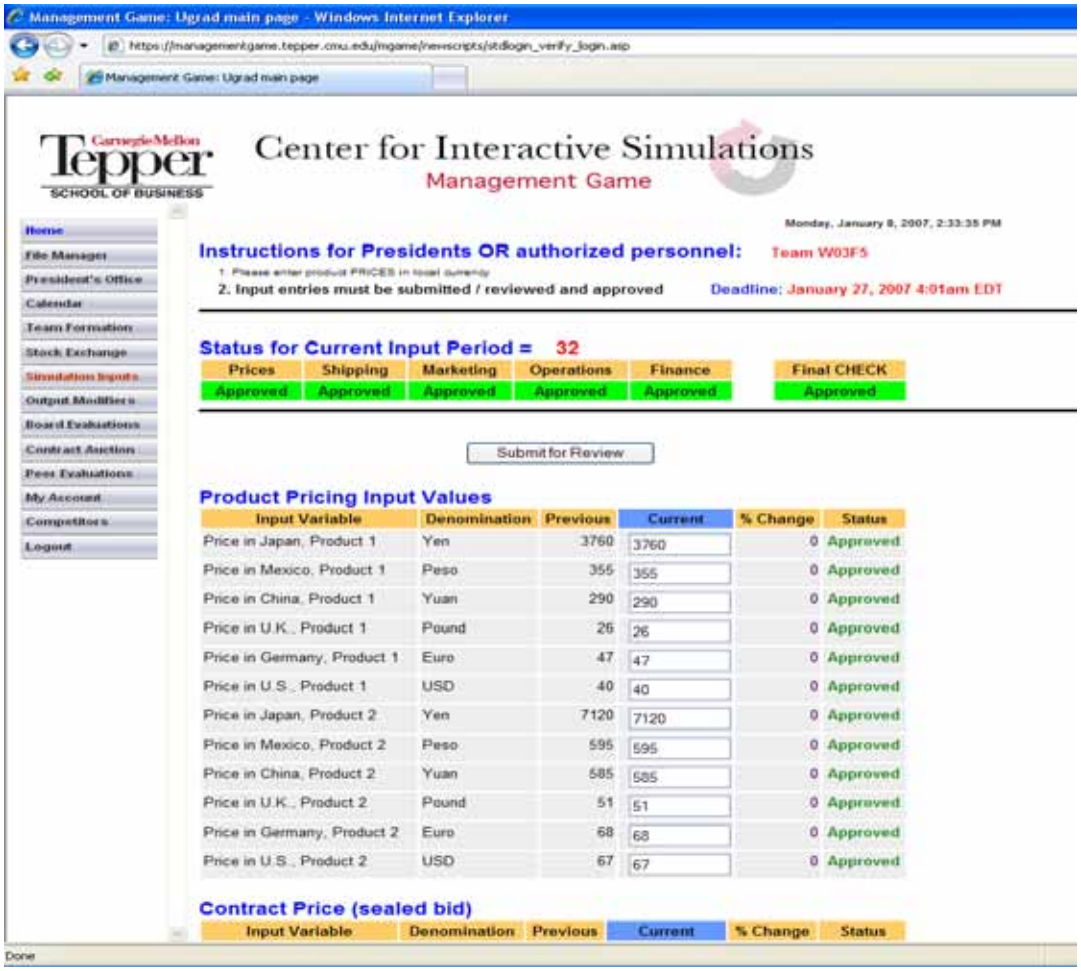
Anexo 2.- *Software de Inputs*



Fuente: Management game manual 2007