


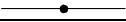


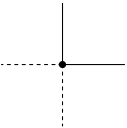
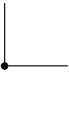
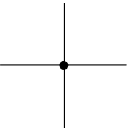
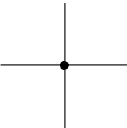
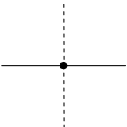
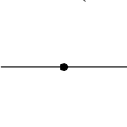
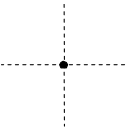
Appendix F

Characterization of Extreme Vertices According Their Incident Odd/Even Edges and Relating Them With Other Edges' Characterizations

Property F.1: By **Property D.1** we have that an odd edge is equivalent to a manifold edge in the 1D-OPP's. By considering such equivalence we obtain the following relation between vertices described through odd edges and vertices described through manifold edges (these last vertices were previously identified in [Aguilera98]):

Vertices characterized by their incident odd edges (— : Odd edge)	Vertices characterized by their incident manifold edges (— : Manifold edge)
Extreme Vertex 	Extreme Vertex 
Non-extreme Vertex 	Non-extreme Vertex 

Property F.2: By **Property D.2** we have that an odd edge is equivalent to a manifold edge in the 2D-OPP's. Moreover, by the same property, an even edge is equivalent to a non-valid edge. By considering such equivalences we obtain the following relation between vertices described through odd/even edges and vertices described through manifold edges (these last vertices were previously identified in [Aguilera98]):

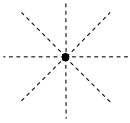

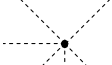
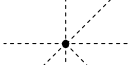

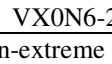
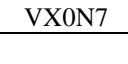

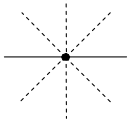

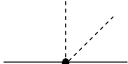

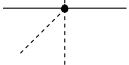
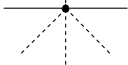


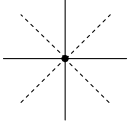


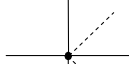
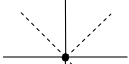
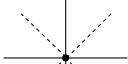
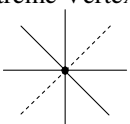
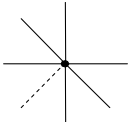
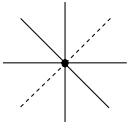
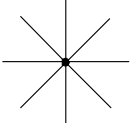
Vertices characterized by their incident odd/even edges (— : Odd edge, - - - - : Even edge)	Vertices characterized by their incident manifold edges (— : Manifold edge)
Extreme Vertex 	Extreme Vertex (V2) 
Non-extreme Vertex ($V_{2,2,0}$) 	Non-extreme Vertex (V4) 
Non-extreme Vertex ($V_{2,1,1}$) 	Non-extreme Vertex (Non-valid vertex) 
Non-extreme Vertex ($V_{2,0,2}$) 	Non-extreme Vertex (Non-valid vertex)

Property F.3: By **Property D.3** we have that an odd edge is equivalent to a manifold edge in the 3D-OPP's. Moreover, by the same property, an even edge is equivalent to a non-manifold edge or a non-valid edge. By considering such equivalences we obtain the following relation between vertices described through odd/even edges and vertices described through manifold/non-manifold edges (these last vertices were previously identified in [Aguilera98]):

Vertices characterized by their incident odd/even edges (— : Odd edge, - - - : Even edge)	Vertices characterized by their incident manifold/non-manifold edges (— : Manifold edge, - - - : Non-manifold edge)
<p>Extreme Vertex</p>	<p>Extreme Vertices</p> <p>V3 V4N1 V6N1</p>
<p>Non-extreme Vertex ($V_{3,0,3}$)</p>	<p>Non-extreme Vertices</p> <p>V6N2 Non-valid vertex</p>
<p>Non-extreme Vertex ($V_{3,1,2}$)</p>	<p>Non-extreme Vertices</p> <p>V4N2 Non-valid vertex</p>
<p>Non-extreme Vertex ($V_{3,2,1}$)</p>	<p>Non-extreme Vertices</p> <p>V4 V5N</p>
<p>Non-extreme Vertex ($V_{3,3,0}$)</p>	<p>Non-extreme Vertex (V6)</p>

Property F.4: By **Property D.4** we have that an odd edge is equivalent to an extreme edge in the 4D-OPP's. Moreover, by the same property, an even edge is equivalent to a non-extreme edge or a non-valid edge. By considering such equivalences we obtain the following relation between vertices described through odd/even edges and vertices described through extreme/non-extreme edges (these last vertices were previously identified in [Pérez-Aguila03d]):

Vertices characterized by their incident odd/even edges (— : Odd edge, - - - : Even edge)	Vertices characterized by their incident extreme/non-extreme edges (— : Extreme edge, - - - : Non-extreme edge)
<p>Extreme Vertex</p>	<p>Extreme Vertices</p> <p>VX4 VX4N1 VX4N2-2</p> <p>VX4N3 VX4N4</p>

Vertices characterized by their incident odd/even edges (— : Odd edge, - - - : Even edge)	Vertices characterized by their incident extreme/non-extreme edges (— : Extreme edge, - - - : Non-extreme edge)
<p>Non-extreme Vertex ($V_{4,0,4}$)</p> 	<p>Non-extreme Vertices</p> <div> <p>Non-valid vertex</p>  </div> <div> <p>VX0</p>  </div> <div> <p>VX0N2</p>  </div> <div> <p>VX0N6</p>  </div> <div> <p>VX0N6-2</p>  </div> <div> <p>VX0N7</p>  </div> <div> <p>VX0N8</p>  </div>
<p>Non-extreme Vertex ($V_{4,1,3}$)</p> 	<p>Non-extreme Vertices</p> <div> <p>VX2</p>  </div> <div> <p>VX2N2</p>  </div> <div> <p>VX2N3</p>  </div> <div> <p>VX2N3-2</p>  </div> <div> <p>VX2N4</p>  </div> <div> <p>VX2N5</p>  </div> <div> <p>VX2N6</p>  </div>
<p>Non-extreme Vertex ($V_{4,2,2}$)</p> 	<p>Non-extreme Vertices</p> <div> <p>VX4-2</p>  </div> <div> <p>VX4N1-2</p>  </div> <div> <p>VX4N2</p>  </div> <div> <p>VX4N3-2</p>  </div> <div> <p>VX4N4-2</p>  </div>
<p>Non-extreme Vertex ($V_{4,3,1}$)</p> 	<p>Non-extreme Vertices</p> <div> <p>VX6N1</p>  </div> <div> <p>VX6N2</p>  </div>
<p>Non-extreme Vertex ($V_{4,4,0}$)</p> 	<p>Non-Extreme Vertex (VX8)</p> 